VK SHIRES QSO PARTY

Held the Saturday and Sunday of the weekend prior to the second Monday of June every year.

START TIME 00:00 UTC 24 Hours Saturday 12th June 2021.

Starts: 00.00 UTC Saturday Ends: 23.59 UTC (Sunday Morning VK Time)

I. Contest Period: 24 hours or optional 8-hour category comprising any 2 of the 4-hour periods.

II. Objectives:

The objectives of this contest are for amateurs around the world to contact as many VK shires as possible in the contest period. VK amateurs are to work the world including VK, whilst the rest of the world can only work VK

III. Bands and Modes

A) Bands:160 Metres, 80 Metres, 40 Metres, 20 Metres 15 Metres, 10 Metres.

Please note there is 75m dx window permitted for VK stations

B) Modes: SSB and CW only

IV. Class of Competition:

- 1. VK Single Op All Band All Mode
- 2. VK Single Op 10W All Mode (Foundations and other QRP)
- 3. DX Single Op—All Band All Mode
- 4. VK Multi Operator (Max Two Transmitters)

ROVERS - NOTE ROVER MUST ACTIVATE AT LEAST TWO SHIRES - The Rover may use mains power.

- 1. VK Single Op All Band All Mode
- 2. VK Single Op 10W All Mode (Foundations and other QRP)
- 3. VK Multi Operator (Max Two Transmitters)

Overlay categories.

- 1. SSB Highest Score
- 2. CW Highest Score
- 3. 8 Hour Category The highest two four-hour banks total score. (Self-Nominated)

V. Exchange:

All VK operators to exchange callsign, RS(T) followed by the VK shire abbreviation as per the official list provided. EG...... VK4XX59BU4 or 599BU4

Stations outside VK to exchange callsign, RS(T) followed by CQ ZONE.

EG. ZL1AMO 5932 or 59932

VI. Multipliers:

For stations outside VK:

The multiplier is the number of different VK shires worked per band. A "VK shire" is counted once per band per mode. IE. If you work, it on SSB it can be counted again on CW. To enter the contest, you must have worked at least one VK Shire.

For VK Stations:

The multiplier is each VK shire worked per band and mode as above as well as each CQ Zone worked per band and mode.

NOTE The multiplier(s) only count once per band and mode for the whole contest. E.g. SC4 can be worked 12 times - 160M SSB and CW, 80 SSB and CW, 40M SSB and CW, 20M SSB and CW, 15M SSB and CW and 10M SSB and CW

VII. Repeat Working

Stations may be worked again on each band and mode in each 4-hour timeslot.

The time slots are 00:00 UTC until 03:59 UTC and then 0:400 UTC until 07:59UTC and then 08:00 UTC until 11:59 UTC and then 12:00 UTC until 15:59 UTC and then 16:00 UTC until 19:59 UTC and 20:00 UTC until 23:59 UTC.

Contest Scoring

One (1) point per QSO. Phone and CW can be worked on each band with the same station in each time-slot.

Multiply total QSO points times total number of multipliers worked (ie. If you worked 33 on 80m, 43 on 40m, 16 on 20m, 21 on 15m and 5 on 10m that would be a total of 118)

Example 1. VK4XX works stations as follows: 600 QSO x 1 point = 600 points

118 vk shires worked + 35 cq zones worked = 153

600 x 153= 91,800

VK4XX final score is 91,800

Example 2. ZL1AMO works stations as follows:

700 QSOs with VK amateurs x 1 point = 700

118 VK shires worked

700 x 118 = 82,600

ZL1AMO final score is 82,600

For all categories:

Transmitters and receivers for a fixed station must be located within a 500-meter diameter circle or within the property limits of the station licensee's address, whichever is greater. A remote station(s) must meet the above criteria except for the control station.

All contest operation must be within operator's licence restrictions and conditions.

Stations are only permitted one transmitted signal at a time.

No operator is permitted to use more than one callsign for the entirety of the contest.

Please note that in all categories you may change band and mode as often as you like. You may also work the same station multiple consecutive bands/modes one behind the other. EG work VK4XX on 20m SSB then qsy to 15m CW then qsy to 80m CW then qsy to 40m SSB.

JUDGING:

The Contest Committee is responsible for checking and adjudicating the contest entries. Entrants are expected to follow the rules and best amateur radio practices. Violation of the rules of the contest or unsportsmanlike conduct may lead to disciplinary action by the Committee.

Unsportsmanlike Conduct: Examples of unsportsmanlike conduct include, but are not limited to: Arranging or confirming any contacts during or after the contest by use of ANY non-amateur radio means such as telephones, Internet, instant messaging, chat rooms, VoIP, email, social media or web sites.

Transmissions by the entrant on frequencies outside of license limitations.

Changing times in the log to meet band change or off time rules.

Taking credit for excessive unverifiable QSOs or unverifiable multipliers.

Signals with excessive bandwidth (e.g., splatter, clicks) or harmonics on other bands.

Running stations not identifying in a timely manner (i.e., 1 minute).

Use of Tag along operation where a restricted number of stations are contacted.

Disciplinary Actions: In the event of a violation, the entrant is subject to disqualification at the discretion of the Committee.

Disqualified entries will be listed at the end of the published results and are not eligible for an award.

Notification of Committee actions will be sent by email to the address provided with the log submission. The entrant has five days to appeal the decision to the Contest Director. After that time the decision is final.

The Committee reserves the right to change the category of any entry based on its examination of the log or other information.

Submitting Your Log

LOGS ARE ONLY ACCEPTED IN CABRILLO FORMAT

Log Submissions: Log entries must be submitted by July 1st to be eligible for awards. Submit your electronic log

in the Cabrillo format created by all major logging programs.

Send via e-mail attachment to;

vkshires-logs@outlook.com

Subject line: Callsign [used in the contest] only.

VK entrants are reminded to be sure their log indicates their VK shire location.